

Henry's List of Harry Potter spells

A

Aberto	Charm	Opens objects
Accio	Charm	Brings things to you
Age Line	Enchantment	Hides things from younger people
Alarte Ascendare	Spell	Shoots things high into the air
Alohomora	Charm	Unlocks doors
Anapneo	Spell	Clears one's airway
Anteoculatia	Hex	turns head hair into antlers
Anti-Cheating	Spell	Prevents cheating
Aparecium	Spell	Makes invisible ink appear
Apparate	Spell	Allows you to move quickly from one place to another
Appare Vestigium	Spell	Tracking spell
Aqua Eructo	Spell	Shoots water from wand
Arania Exumai	Spell	Blasts away spiders
Arresto Momentum	Spell	Slows falls
Ascendio	Spell	Moves an object upward
Augumenti	Charm	Shoots water from end of wand
Avada Kedavra	Unforgivable Curse	Killing curse

Avensegium	Curse	Takes an object owned by someone and turns it into a way to track them down
Avifors	Charm	Turns small objects into birds
Avis	Spell	Shoots flock of birds from wand

B

Babbling Curse	Curse	Makes a person babble
Bat-Bogey Hex	Hex	Causes the victims bogeys to enlarge, grow wings and attack the victim
Baubilious	Spell	Damages opponent or creates TGC
Blueball Flames	Spell	Shoots blue flames at opponent (TGC)
Bombarda	Spell	Explodes things
Bombarda Maxima	Spell	Causes large explosions
Brachiabindo	Spell	Bind opponent in invisible strings
Brackium Emendo	Spell	Mends broken bones
Bubble Head Charm	Charm	Creates a bubble of air around the casters head and mouth acting as a breathing apparatus

C

Calvario	Spell	Causes hair loss
Cantis	Spell	Forces target to sing

Carpe Retractum	Spell	Shoots rope from wand to snag things
Cascading	jinx	Damages opponents (video games)
Caterwauling Charm	Charm	Causes a loud high-pitched shrieking noise when encountered
Cave Inimicum	Charm	Strengthens an areas defence
Cheering Charm	Charm	Causes the person upon whom the spell has been cast to become happy and content
Cistem Aperio	Spell	Opens things
Colloportus	Spell	Locks doors
Colloshoo	Spell	Makes victims shoes stick to the ground
Colovaria	Charm	Makes an object change colour
Combat Bolt	Spell	Shoots a bolt of energy from wand
Confringe	Curse	Explodes objects into flames
Confundus	Charm	Confusion charm
Conjunctivitis	Curse	Damages opponents' eyesight
Cornflake Skin	Curse	Gives a person cereal skin
Crucio	Unforgivable Curse	Causes immense pain
Cushioning	Charm	Helps cushion a fall

D

Defodio	Spell	Carves through stone and steel
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Deletrius	Spell	Dismisses the effects of Prior Incantato
Densaugeo	Spell	Makes teeth grow quickly
Deprimo	Spell	Creates great downward pressure
Depulso	Charm	Drives an object away
Descendo	Spell	Moves objects downwards
Diffindo	Spell	Splits seams
Diminuendo	Spell	Shrinks the target
Disillusionment	Charm	Hides objects and humans
Dissendium	Spell	Opens passageways
Draconifors	Spell	Turns target into a dragon
Drought	Charm	Dries puddles
Ducklifors	Spell	Turns target into a duck
Duro	Spell	Hardens objects

E

Ear Shrivelling	Curse	Causes a person's ears to shrivel
Ears to Kumquats	Spell	Gives a person kumquat ears
Eublio	Jinx	Puts objects in a large bubble
Emancipare	Spell	Counter spell of Brachiabindo
Ennervate	Spell	Counters Stupefy
Engorgio	Charm	Enlarges things

Entomorphis	Hex	Makes target an insect
Entrail-Expelling	Curse	Expel entrails from a body
Episkey	Spell	Heals minor injuries
Epoximise	Spell	Binds objects together
Erecto	Spell	Erects tents or other structures
Evanesce	Spell	Makes things disappear
Evanesco	Spell	Vanishing spell
Everte Statum	Spell	Throws a victim backwards
Expecto Patronum	Charm	Creates a silver shield around the person
Expelliarmes	Charm	Disarms target
Expulso	Spell	Explodes things
Extinguishing	Spell	Puts out fires

F

Ferula	Spell	Conjures bandages
Fianto Duri	Charm	Defensive charm
Fidelius Charm	Charm	Binds a secret to the soul of a secret keeper
Fiendfyre Curse	Curse	Makes cursed fire
Finestra	Spell	Turns windows into dust
Finite	Spell	General counter spell or reverse minor damage
Finite Incantatem	Spell	Causes ongoing spells and jinxes to stop

Flagrante	Curse	Multiplies and burns objects upon touch
Flagrate	Spell	Allows user to write on objects
Flame Freezing	Charm	Makes flames cool
Flipendo	Jinx	Knocks target backwards
Flipendo Duo	Jinx	More powerful jinx than Flipendo
Flipendo Tria	Jinx	A tornado like jinx
Flying	Charm	Makes objects fly
Fumos	Spell	A defensive cloud of smoke
Furnunculus	Curse	Covers target in boils

G

Geminio	Spell	Creates temporary worthless duplicate of any object
Glacius	Spell	Freezing spell
Glacius Tria	Spell	More powerful spell than Glacius
Glissio	Spell	Turns stair cases into a slide
Gripping	Charm	Makes it easier to hold things

H

Harmonia Nectere Passus	Spell	Mends broken things
Herbifors	Spell	Makes a person grow flowers
Herbivicus	Charm	Makes plants grow faster

Homenum Revelo	Spell	Reveals humans nearby
Homomculous	Charm	Lets a person track others movement on a map
Homorphus	Charm	Lockhart's werewolf "cure" (nothing)
Horcrux	Curse	Allows a wizard to put part of his soul into an object

I

Illegibilus	Spell	ccd
Immobulise	Charm	Immobulises things
Impedimenta	Charm	Freezes someone advancing toward you
Imperio	Unforgivable Curse	Makes target obey every command
Impervius	Charm	Protects caster from a variety of substances
Incarcarous	Spell	Ties someone up with ropes
Incendio	Spell	Fire making charm
Incendio Duo	Spell	Stronger version of Incendio
Incendio Tria	Spell	Evan stronger Incendio Duo
Inflatus	Spell	Inflates objects
Informous	Spell	Gives caster information on beasts

L

Lacarnum Inflamarae	Spell	Creates fire
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Langlock	Spell	Stops someone from talking
Lapifors	Spell	Turns target into a rabbit
Legilimens	Spell	Reveals memories and thoughts of target
Levicorpus	Spell	Levitates target by ankle
Liberacorpus	Spell	Lowers target of Levicorpus
Locomotor	Spell	Lifts things
Locomotor Mortis	Curse	Leg-lock curse
Lumos	Spell	A light
Lumos Duo	Spell	Stronger version of Lumos
Lumos Maxima	Spell	Creates a ball of light that can brighten a room for a long period of time
Lumos Solem	Spell	Creates a strong beam of light from end of wand

M

Magicus Extremos	Spell	Makes spells stronger
Maledictus	Curse	Human can shape shift into a snake but one day won't be able to shift back to itself
Melofors	Jinx	Gives someone a pumpkin head
Meteoljinx Recanto	Spell	Ends effects of all-weather spells
Mimblewimble	Curse	Tongue ties it's victim

Mobiliarbus	Charm	Moves objects with wand
Mobilicorpus	Spell	Moves bodies
Morsmordre	Spell	Conjures the dark mark
Muffliato	Spell	Allows conversations to be unheard
Multicorforis	Spell	Changes colours of objects

N

Nebulus	Spell	Creates a swirling fog
Nox	Spell	Turns off Lumos

O

Obliteration	Charm	Removes things like footprints
Obliviate	Charm	Wipes all memories and thoughts from target
Obscuro	Spell	Blind folds target
Oculus Reparo	Spell	Repairs glasses
Oppungo	Spell	Shoots flock of birds from end of wand
Orbis	Jinx	Sticks the target into the ground
Orchideous	Spell	Grows flowers from end of wand

P

Pack	Spell	Packs trunks and luggage
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Papyrus Reparo	Charm	Repairs torn up post cards
Partis Temporus	Spell	Makes a gap in charmed barriers
Periculum	Spell	Makes fireworks from the wand tip
Permanerent Sticking	Charm	Causes objects to permanently stay in place
Peskipiksi Pesternomi	Spell	Removes Pixies (nothing)
Petrificus Totalus	Spell	Renders target completely immobile
Piertotum Locomotor	Spell	Animates statues
Point Me	Charm	Wand acts like a pointer
Portus	Charm	creates a portkey
Prior Incantato	Spell	Reveals last spell cast
Priori Incantatem	Spell	Creates an echo of previously performed spells
Protego	Charm	Creates a shield to stop spells
Protego Diabolica	Charm	Creates a protective circle-those who are truly on Grindelwald's side can walk through the flame
Protego Horribilis	Charm	Protects one from dark magic
Protego Maxima	Charm	More powerful version of Protego Horribilis
Protego Totalum	Charm	Strengthens an areas defence

Q

Quietus	Spell	Quiets magically amplified voice
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R

Reducio	Spell	Shrinks things
Reducto	Spell	Reduces things into dust
Reductum Skullus	Hex	Shrinks heads
Releshio	Spell	Forces target to drop whatever they are holding
Rennervate	Spell	Cures unconsciousness
Reparo	Spell	Repairs things
Repello Inimicum	Charm	Keeps evil beings away. Wide area protection
Repello Muggletum	Charm	Repels muggles
Revelio	Spell	Reveals things
Rictusempra	Charm	Tickling charm
Riddikulus	Spell	Transforms boggarts into a humorous shape

S

Salvio Hexia	Spell	Protection against hexes
Scourgify	Charm	Cleans things
Scurge	Charm	Destroys the remains of ghosts

Sectumsempra	Spell	Causes severe Lacerations
Serpensortia	Spell	Makes a snake come out of wand
Silencio	Spell	Stops someone from talking
Slugulus Eructo	Charm	Makes victim vomit up slugs
Sonorus	Spell	Amplifies one's voice
Specialias Revealio	Spell	Reveals magical properties of an object
Spongify	Charm	Softens things
Steleus	Hex	Makes victim sneeze for a period of time
Stinging Jinx	Jinx	
Stupefy	Spell	Stuns you
Surgito	Spell	Removes a love enchantment spell
Switching spell	Spell	Switches objects

T

Taboo	Curse	A jinx that can be placed upon a word so that when the word is spoken, a magical disturbance is created which alerts the caster of Taboo
Tarantallegra	Spell	Forces target to dance
Tentaclifors	Jinx	Gives victim a tentacle head
Tergeo	Spell	Cleans of surfaces
Titillando	Hex	Tickles target and weakens

Transmogrify	Spell	Deforms the body of the target
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U

Unbreakable Vow	Spell	Causes the vow being taken by the witch or wizard to be inviolable with the consequence of death if it is breached
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V

Vera Verto	Spell	Turns animals into water goblets
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Ventus	Spell	Creates a hurricane force wind
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Ventus Duo	Spell	Stronger than Ventus
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Verdillious	Spell	Causes wand damage foe
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Vermillious	Charm	Causes wand damage foe
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Verdimillious	Spell	Reveals objects and damages
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Verdimillious Duo	Spell	More powerful than Verdimillious
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Vipera Evanesca	Spell	Makes snakes vanish
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Vulnera Sanentur	Spell	Heals victims
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W

Waddiwasi	Spell	Unsticks objects
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Wingardium Leviosa	Charm	Lifts things
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